

CTP 431 Music and Audio Computing

Short-Time Fourier Transform And Feature Extraction

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Outlines

- Short-Time Fourier Transform
 - Spectrogram
- Feature Extraction
 - Amplitude envelope
 - Pitch analysis
 - Timbre features

Short-Time Fourier Transform (STFT)

- DFT assumes that the signal is stationary
 - It is not a good idea to apply DFT to a very long and dynamically changing signal like music
 - Instead, we segment the signal and apply DFT separately

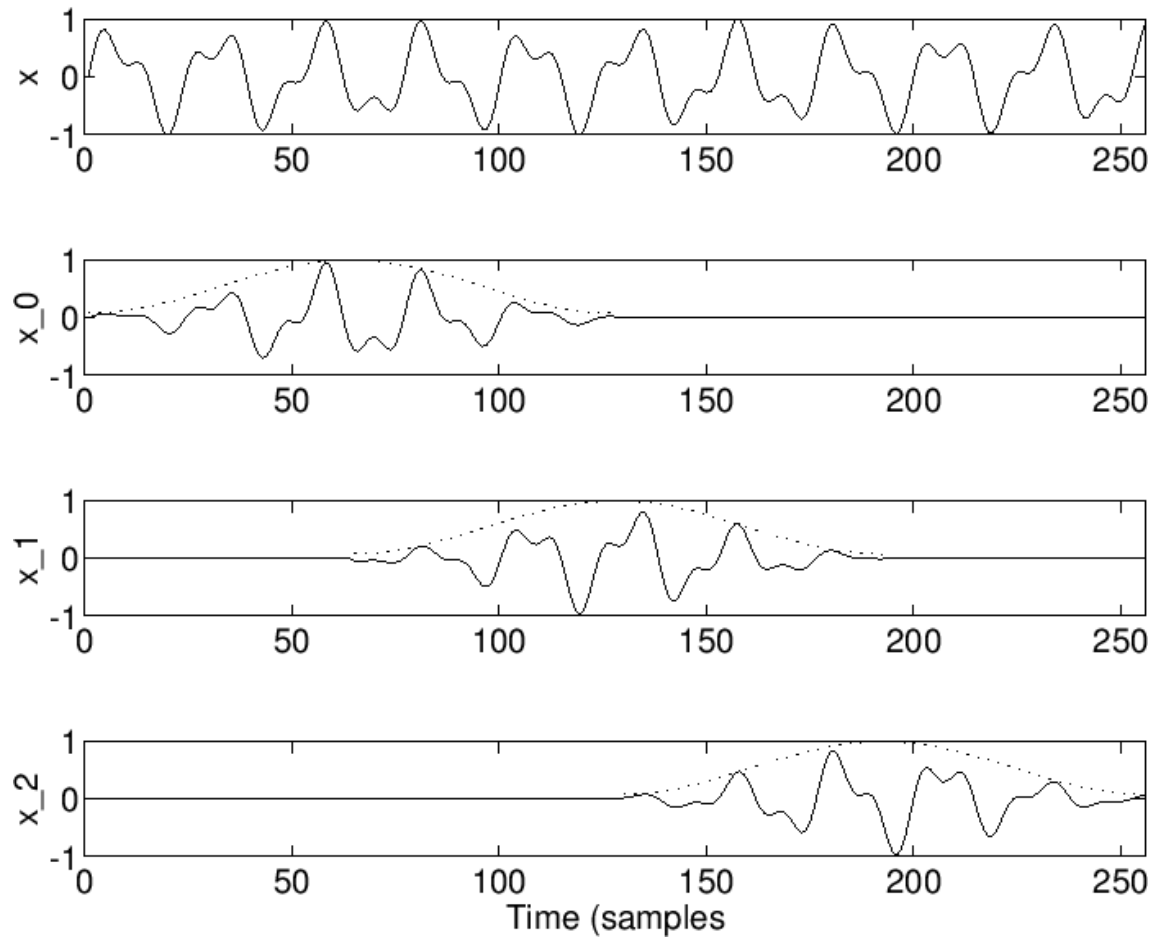
- Short-Time Fourier Transform

$$X(l, k) = \sum_{n=0}^{N-1} w(n)x(n + l \cdot H)e^{-j2\pi kn/N}$$

H : hop size
 $w(n)$: window
 N : FFT size

- This produces 2-D time-frequency representations
 - Get “spectrogram” from the magnitude
 - Parameters: window size, window type, FFT size, hop size

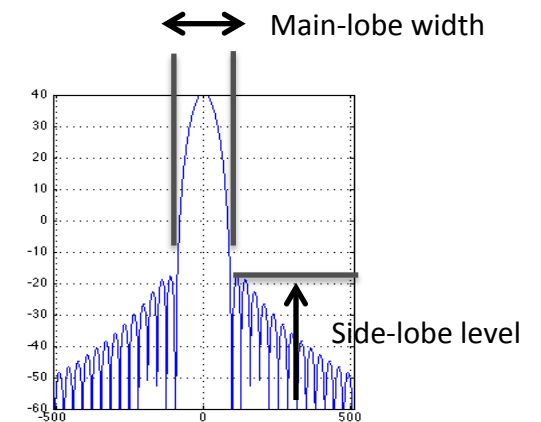
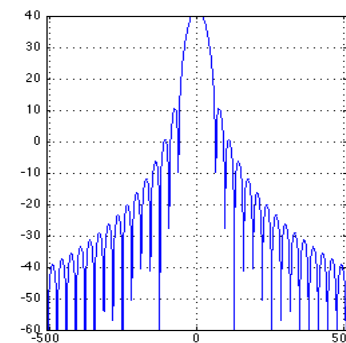
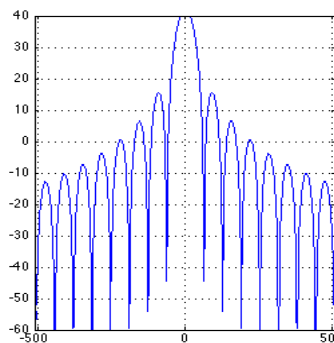
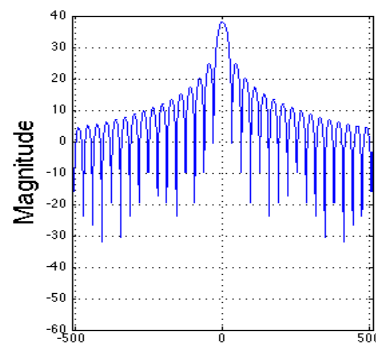
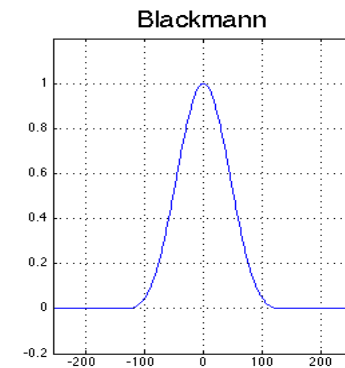
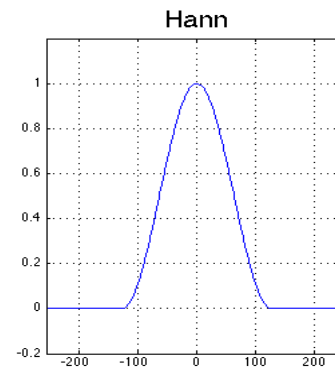
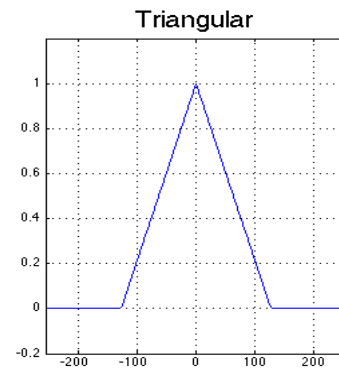
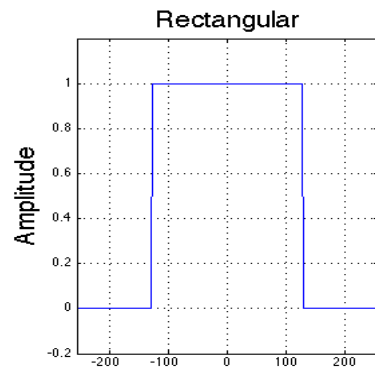
Short-Time Fourier Transform (STFT)



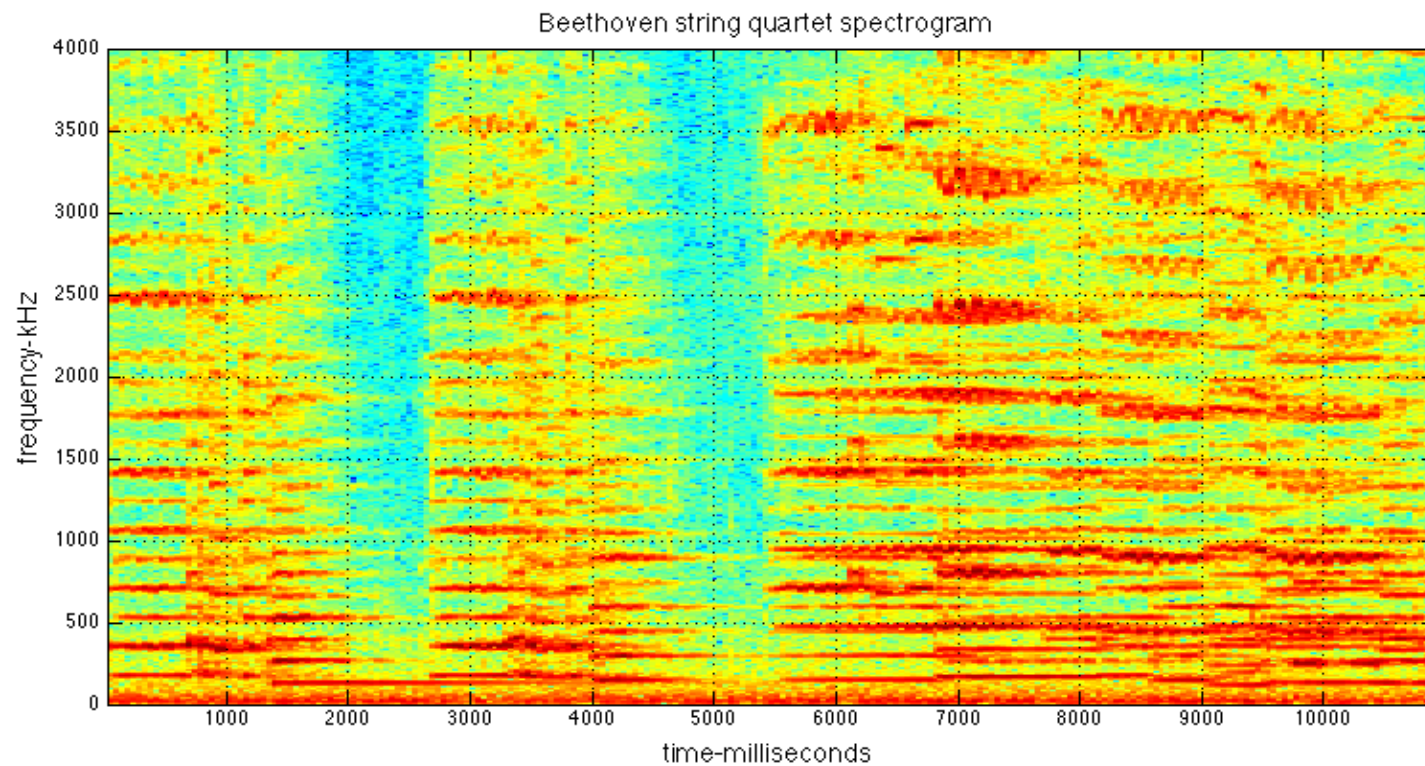
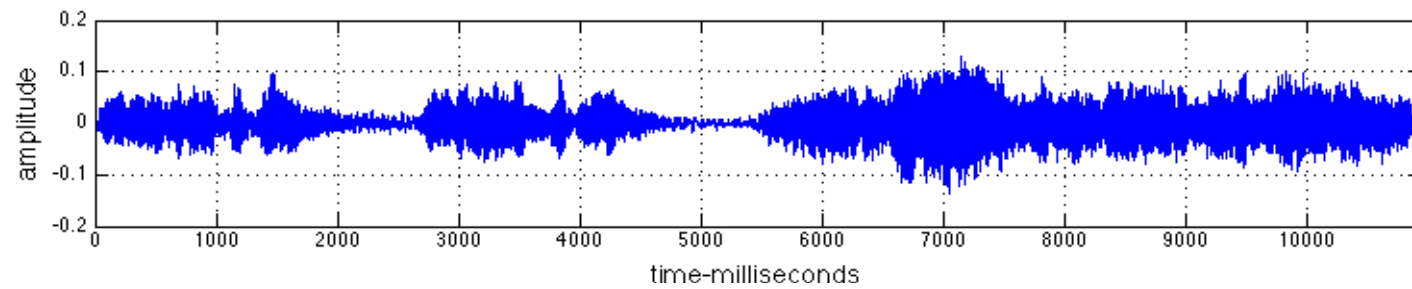
50% overlap

Windowing

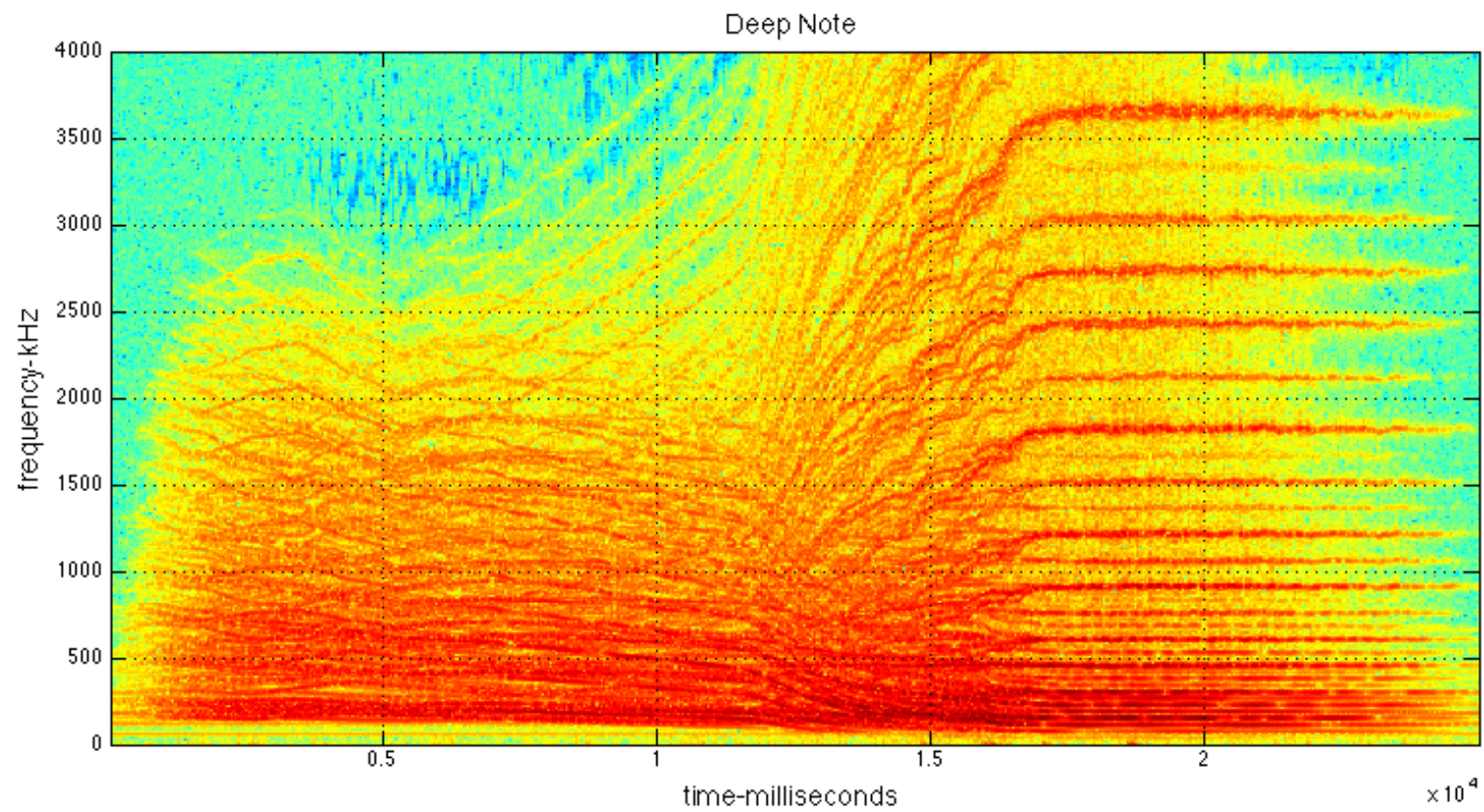
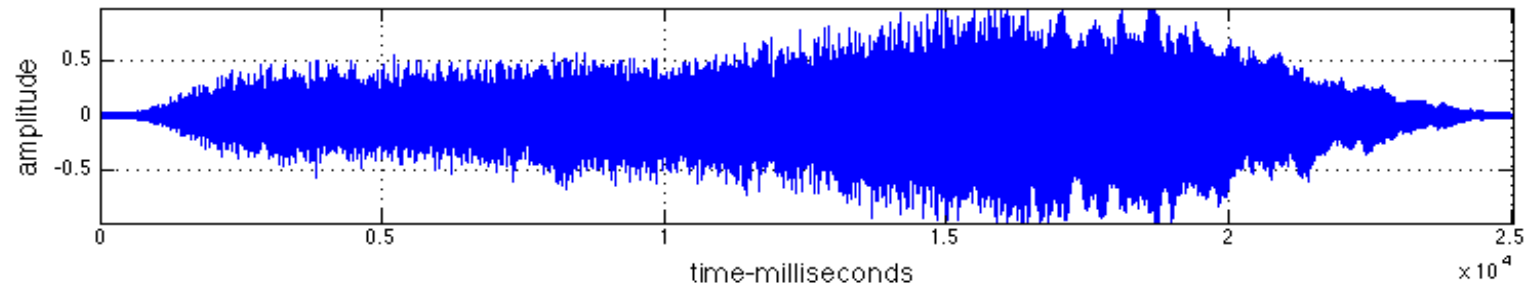
- Types of window functions
 - Trade-off between the width of main-lobe and the level of side-lobe



Example: Music

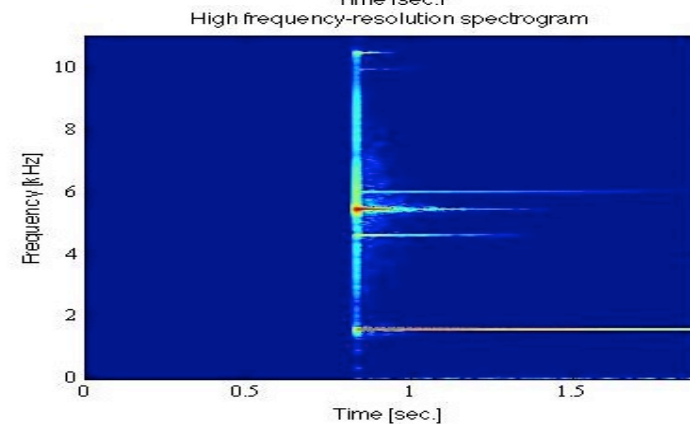
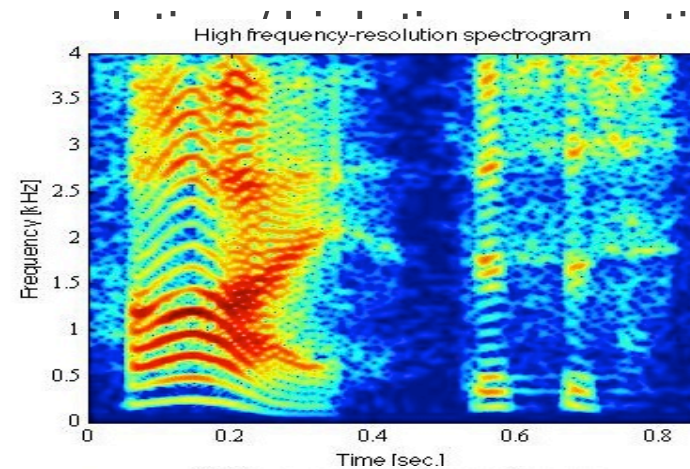
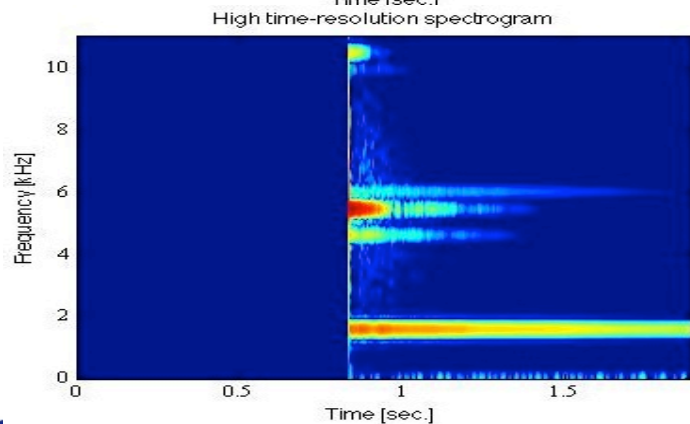
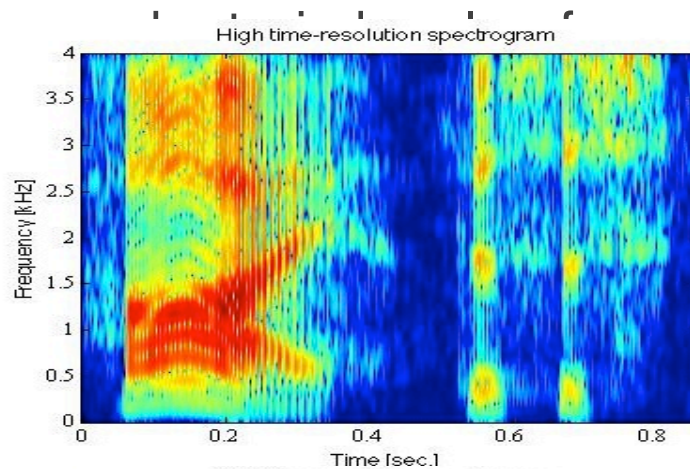


Example: Deep Note



Time-Frequency Resolutions in STFT

- Trade-off between time-resolution and frequency-resolution
 - Long window: high frequency-resolution / low time-resolution



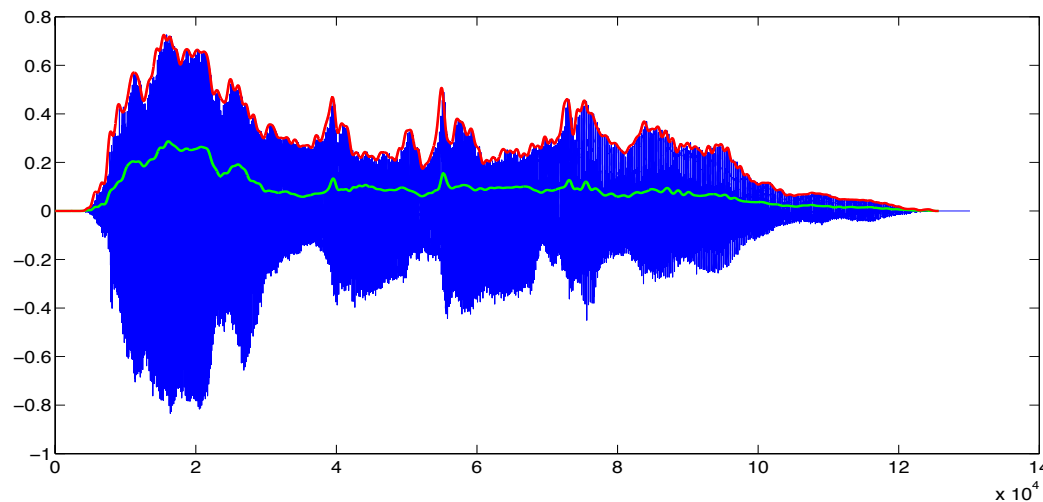
Amplitude Envelope

- Root Mean Square:

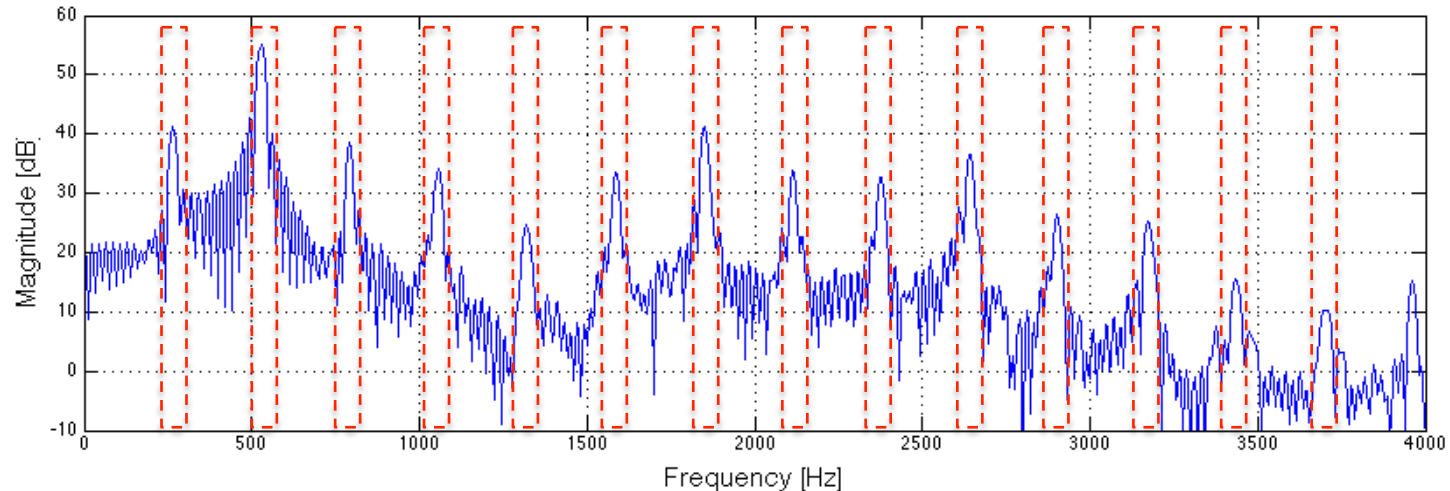
$$RMS(l) = \sqrt{\sum_{n=0}^{N-1} (w(n)x(n+l \cdot H))^2} \quad l = 0, 1, 2, \dots, N-1$$

- Max-Peak:

$$MAX_PEAK(l) = \max(x(n+l \cdot H))$$

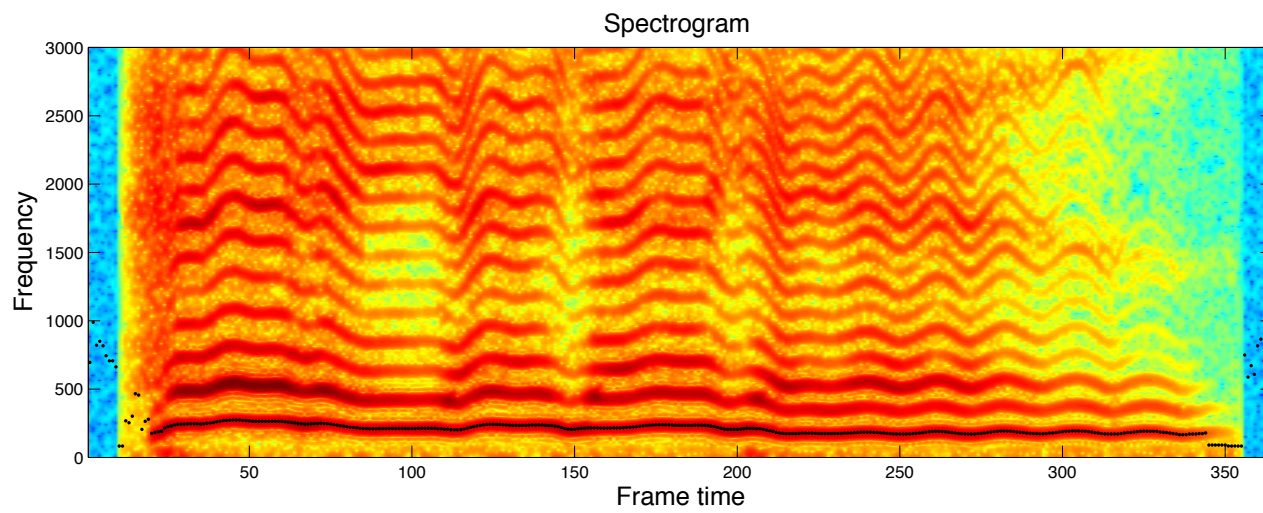
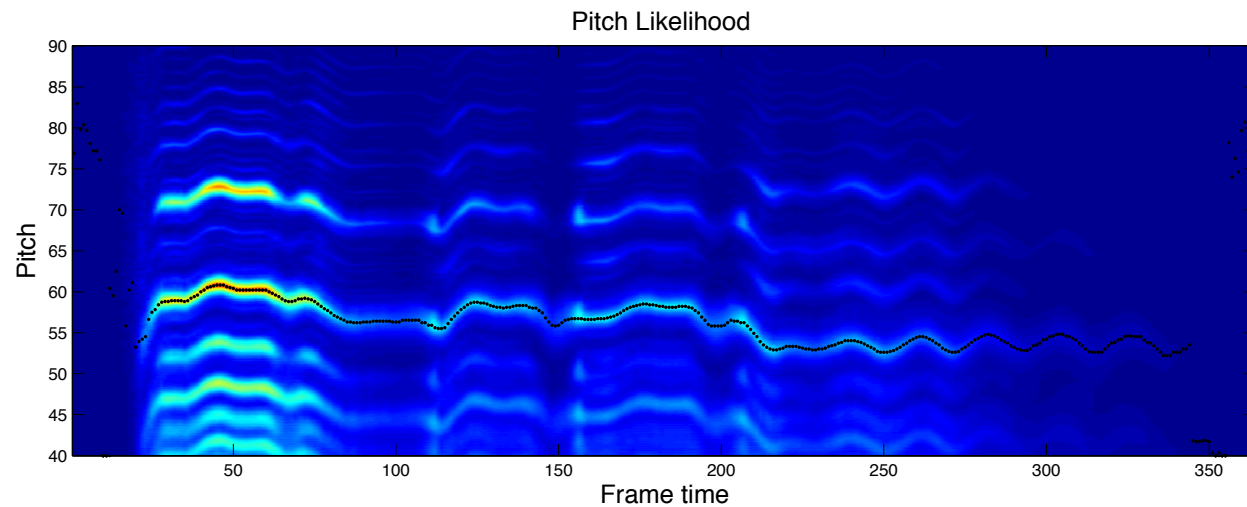


Pitch Detection



- Frequency domain approach
 - Define harmonic sieves or comb filter for each of pitch candidates
 - Sum all spectral energy at the sieve locations
 - Associated with the auto-correlation method (frequency domain version)

Pitch Detection



Timbre Features: Spectral Summary

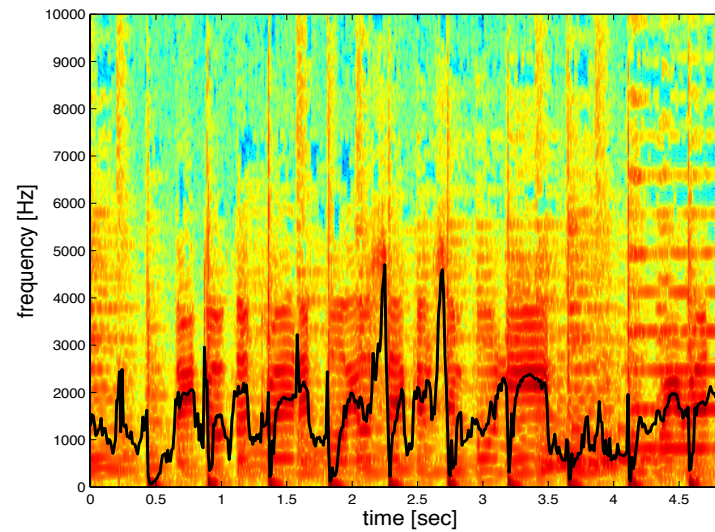
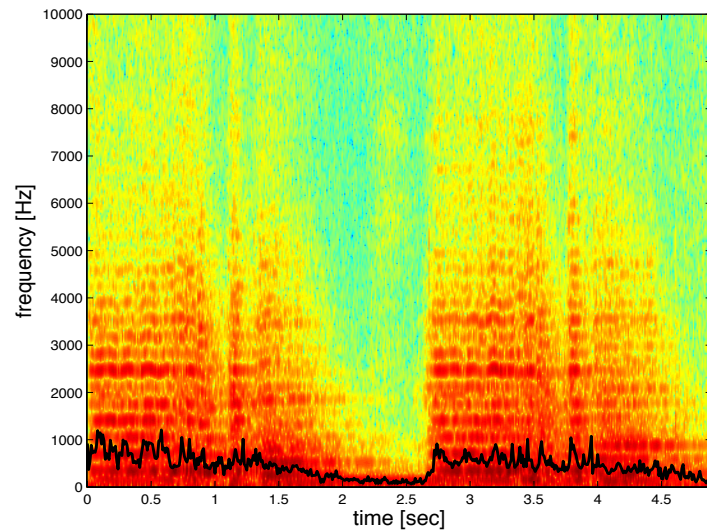
- Spectral centroid
 - “Center of gravity” of the spectrum
 - Associated with the brightness of sounds

$$SC(t) = \frac{\sum_k f_k |X_t(k)|^2}{\sum_k |X_t(k)|^2}$$

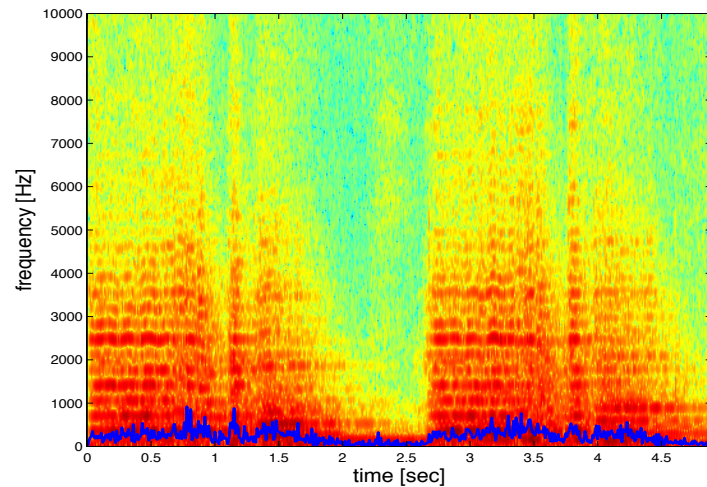
- Spectral flux
 - Positive changes between successive spectra
 - Used for onset detection

$$X_t = \sum_k \max(|X_t(k)| - |X_{t-1}(k)|, 0) \quad (\text{Dixon, 2006})$$

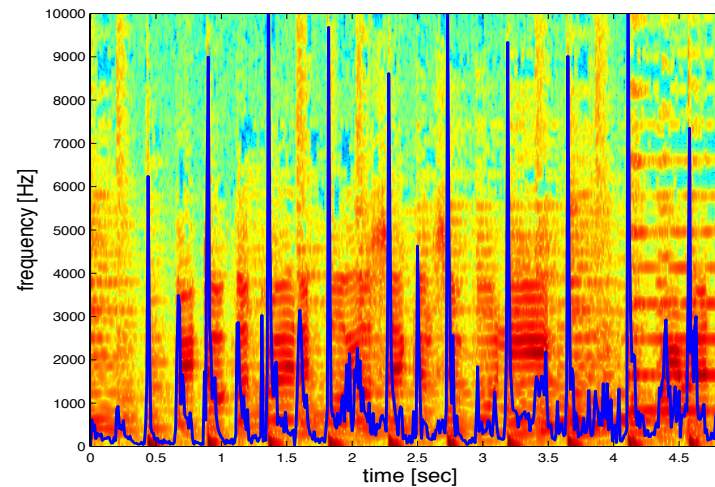
Examples of Spectral Centroid and Flux



Spectral
Centroid



Classical: "Beethoven String Quartet"



Pop: "Video killed the radio star"